

Paper Characters: An Educational Game Material

Bulut, Sudenur (School: Adana Bilim ve Sanat Merkezi)

İlday, Sinemis Isik (School: Adana Bilim ve Sanat Merkezi)

The character is one of the most important elements that make up a story. Some books are remembered by characters even after years of reading. For example Zeze and Raskolnikov characters are known as the least their books. So we gave importance to the book characters in our game. We designed an educational game material about books. This game's aim is matching the books with characters, authors and pictures about this books. We designed three typed of this game: board game, literary rubric, mpbile app. We have benefited from the STEM education disciplines in our game with different game modals.