Random Lab Rules

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The purpose of this app is to teach the rules of the lab in a fun and interactive way. My reasoning was when I started my BioComm class and we had to read 55 rules in for a science lab. It was not fun, and then we had to study them also not fun. So I came up with the idea to make it fun. I think it looks good right now. I am going to make it better, but I want to have fun with it for the moment. For this app I watched a person on youtube build a random number app. I built the app and then he showed us how to make something appear when a certain number appeared. I messed around with it and then I thought, I have a science fair coming up this could be useful. So I asked my teacher if I could use it. She said yes, so I went online and found the lab rules we were taught in BioComm and I built the app to that amount. The data shows that my app is working properly. If you look at my coding I have used a repetitive code for it. I used the if statement and the else if statement through out and they added up to be 56 codes. In conclusion my goal was successful in building an app to teach the lab rules in a fun and interactive way. So next years class won't be as bored.

Awards Won: