

Smart Museum

Khalil, Peter

Most museum problems are solved. Turn the museum of all kinds to be an information center by a simulation (this simulation is a system open to the visitor when he scan the qr code in front the statue by his mobile). The attractive and interesting simulation creates a react between visitors and the museum about all statue in under each statue there will be QR code. When scan this QR code by his mobile camera, the simulator system of this statue will open. In this simulator the statue will talk about himself and taking the visitor in a journey in his world. The museum will turn to be a cultural, entertainment and educational place. Visitor will know all information about paces in the museum in a simple way fitting to all ages.

Awards Won:

